

AMADOR COUNTY LITTLE LEAGUE EAST LOCAL RULES (BYLAWS) November 2025

League ID Number: 4051501

ARTICLE I – GENERAL LEAGUE POLICY

Section 1: Fiscal Year

The league shall operate on a fiscal year beginning on October 1st through September 30th. The board shall meet on the first Monday of each month. During the September general membership/annual meeting, designated board member positions will be elected and appointed for the next fiscal year. The league financial reports will be based on income and expenses that occur during the fiscal year as identified above.

Section 2: Registration Process

The league will require a registration fee for each participant in the Little League program. The fee is collected annually during the designated registration period. The fee amount will be determined and approved by the Board. Registration is done online via Sports Connect. Each family that has a child in the program must perform 2 hours of service, per registered player, in support of the league. Each family will be required to pay a volunteer fee during registration for each participant. IF the family fulfills their volunteer requirement throughout the regular season they will be refunded. The volunteer fee is determined and approved by the Board. The League President will allow for individual hardship cases, where it can be clearly established that a family cannot afford to pay the registration fee. Under no circumstances will a child be denied the opportunity to participate in Little League due to financial hardship.

Refunds: Volunteer refunds shall be issued within 30 days after the end of the season, after volunteer hours are verified by the Board. Registration fees will not be refunded once a player is drafted to a team.

Section 3: Team Sponsor Information

Team sponsorship fees are determined annually and approved by the Board.

Section 4: Rosters

Rosters for ACLLE are determined in accordance with regulation III (a) of the Playing Rules of Little League Baseball.

Section 5: Managers and Coaches

Managers and Coaches of all ACLLE Divisions shall be appointed and approved by the Board. Managers and Coaches must receive a majority vote to be appointed. Appointments will be based on an evaluation of the following guidelines:

- Must pass a criminal background check
- Must complete all required Little League and ACLLE certification/course prior to player evaluations

- Demonstrated commitment to the Little League baseball and ACLLE
- Attendance to special board meetings
- Support of and participate in League activities, including but not limited to:
 - Conduct both on and off the field
 - Cooperation with the Player Agent(s) and President
 - Adherence to Little League rules and guidelines
 - Cooperation with the Umpire in Chief and umpire staff
- Ability to commit to post-season play (e.g. TOCs and All Stars)

The ACLLE Board reserves the right to replace and/or rescind Managers and Coaches at any time throughout the regular and post-season.

Section 6: Division Structure

The league is divided up into divisions based on the Little League rules and regulations. The ACLLE has the following Little League divisions: Tee Ball, Coach Pitch, Minors, Majors, and Juniors Divisions respectively. 50/70 Division may also be considered on an annual basis.

Any participant placement outside of the ages listed below will be considered through verbal or written request and brought to the Board for final approval.

- a) Tee Ball: Tee Ball is available for players who are league age 4, 5, and first year 6-year-olds.
- b) Coach Pitch: league age 6, 7, 8-year-olds.
- c) Minors: Player pitch with players league age 8, 9, and 10-year-olds.
- d) Majors: Players league age 10, 11, and 12-year-olds.
- e) Juniors: Players league age 12, 13, 14 and 15-year-olds being eligible.
- f) 50/70: Players league age 11, 12, 13 being eligible.

Little League age is determined by Little League International. The League Age Calculator can be found at: [League Age Determination - Little League](#)

Section 7: Equipment

The league shall provide equipment as needed to each team manager for use in the season of play. If additional equipment is needed during the season you will need to contact the equipment manager and give 1-2 weeks notice of equipment that is needed due to possibly having to order and depending on the equipment that is needed. Equipment provided shall be equal to as follows.

- Juniors: 2 Batting helmets, 24-36 practice balls, 24 game balls (if more needed must reach out to equipment manager), 1 set of catcher's gear.
- Majors: 2 Batting helmets, 24-36 practice balls, 24 game balls (if more needed must reach out to equipment manager), 1 set of catcher's gear.
- Minors: 2 Batting helmets, 24-36 practice balls, 24 game balls (if more needed must reach out to equipment manager), 1 set of catcher's gear.
- Coach Pitch: 3-4 Batting helmets, 24 practice balls, 12 game balls (if more needed must reach out to equipment manager), 1 set of catcher's gear.

- Tee Ball: 3-4 Batting helmets, 24 practice balls, 12 game balls (if more needed must reach out to equipment manager), 1 hitting tee.

The team managers are responsible for returning all team equipment to the league's equipment manager at the completion of the last Little League sanctioned game of the season (Including post season Tournament of Champions and All-Stars.

Section 8: Uniforms/All-Star Uniforms

The ACLLE will supply uniforms for all teams.

- **Regular Season Teams:** Each player will receive a jersey and hat. Jerseys will include the league name, player number, and sponsorship name. Players may keep their jersey and hat at the end of the season.
- **All-Star Teams:** Each player and coach will receive a league-issued jersey and hat.

If a jersey or hat is ordered in the wrong size due to incorrect information provided during registration or by a parent/guardian, the parent/guardian will be responsible for paying any replacement fees or additional costs.

No modifications are permitted to league-issued jerseys for either regular or post-season play. All players and coaches must wear their official league-issued jerseys and hats for games.

Section 9: Non-member volunteers

Any person, not a member of ACLLE, who volunteers for active participation in any sanctioned league function, may do so only after completing a background check.

Section 10: Team Pictures

Team pictures will consist of all players, Manager, and Coaches. Picture dates are to be determined by the Board.

Section 11: Background Checks

ACCLE Board Members, Managers, Coaches, Umpires, and any volunteers, who have repetitive contact with Players are required to complete a Little League volunteer form which grants permission for a criminal background check. Any fee for a background check will be reimbursed by the league.

ARTICLE II – PLAYERS

Section 1: Player Enrollment

Players are enrolled into the League by signing up and paying registration fees via the League website. Players will be accepted into the league only if they meet residency qualifications as outlined by Little League International. The League allows players who are League age 4 to league age 15 into our program. Players who are league age 15 may be allowed to play under certain conditions and must be approved by the Board.

Section 2: Player Selection/Draft Process

The ACLLE draft will include two Player Assessments prior to the regular season draft. Each draft eligible player is required to attend at least one assessment to be considered for the draft. If a player does not attend an assessment they can communicate with the Board of Directors as to the reason and with Board approval they will be drafted, or the player will be placed on an age-appropriate team by the player agent at the end of the draft.

Juniors Division:

Players shall be selected for the Juniors Division with players age 12, 13, 14 and 15 eligible. Draft order will be selected following the serpentine method. The number of players to be drafted to each team shall be determined by the Player Agent before the draft based on the number of eligible players. Draft secrecy shall be maintained. No player or parent will be told in what round a player was drafted.

Majors Division:

Players shall be selected for the Majors Division with players age 10, 11, and 12 eligible. Draft order will be selected following the serpentine method. The number of players to be drafted to each team shall be determined by the Player Agent before the draft based on the number of eligible players. Draft secrecy shall be maintained. No player or parent will be told in what round a player was drafted.

Minors Division:

Players shall be selected for the Minors Division with players age 8, 9, and 10 eligible. Draft order will be selected following the serpentine method. The number of players to be drafted to each team shall be determined by the Player Agent before the draft based on the number of eligible players. Draft secrecy shall be maintained. No player or parent will be told in what round a player was drafted.

Coach Pitch Division:

Players shall be selected for the Coach Pitch Division with players age 6, 7, and 8 eligible. Draft order will be selected following the serpentine method. The number of players to be drafted to each team shall be determined by the Player Agent before the draft based on the number of eligible players. Draft secrecy shall be maintained. No player or parent will be told in what round a player was drafted.

Tee Ball Division:

Players shall be selected for the Tee Ball Division with players age 4, 5, and 6 eligible. Draft order will be selected following the serpentine method. The number of players to be drafted to each team shall be determined by the Player Agent before the draft based

on the number of eligible players. Draft secrecy shall be maintained. No player or parent will be told in what round a player was drafted.

Evaluations:

All eligible players are required to participate in evaluations for their appropriate division/age group. Additionally, all players who are league age 8 must attend evaluations, even if they are registered in the Coach Pitch division.

Section 3: Sons/Daughters of Managers and Assistant Coaches

If all team managers are parents to a single child on their team, those children will be placed on the team before the draft begins. If any manager is not the parent of a player, then any child of a manager will be unavailable to draft for the first 4 rounds. If the manager/parent does not draft their own child by the 4th round, that child is available to be drafted by another manager beginning in the 5th round. When there are two or more siblings of the same division eligibility in the draft, and the first brother or sister is drafted by a manager, that manager must draft the other brother or sister by the next round. This option can only be declined at the approval of the parent(s).

Section 4: Division Enrollment & Pool Play Policy

Division Enrollment: The number of teams per division will be determined based on the total number of registered players (after evaluations) and the number of available coaches.

Pool Play Eligibility: The ACLLE Board may implement a Pool Play method to ensure adequate team rosters.

- Eligible divisions: *Minors, Majors, Juniors, and 50/70.*
- Ineligible divisions: *Coach Pitch and Tee Ball* players are **not** eligible for Pool Play.
- **Pool Play List:**
 - The Player Agent will create and maintain a list of eligible players, noting which divisions they may participate in.
 - When a Manager needs a substitute player, they must contact the Player Agent to request one from the Pool Play list.
 - The Player Agent will contact players in order from the list, starting at the top, to check availability for the scheduled game.
If the first player is unavailable, the Player Agent will proceed down the list until a player is confirmed.
 - To ensure fairness, the Player Agent must move sequentially through the list with each request.

- *Example: If Player 1 is selected for a game, the next available request must begin with Player 2.*

ARTICLE III – GAME OPERATIONS

Section 1: Schedule

The schedules for each division shall be created each season by the League President or a board designee and approved by the Board.

Scheduling Review: Prior to approval by the ACLLE Board, the schedule shall be reviewed for each division.

Section 2: Game Dates/Times

- a) Juniors Division
- b) Majors Division
- c) Minors Division
- d) Coach Pitch Division
- e) Tee Ball Division
- f) Holidays Games will not be played on the Saturday before Easter or the Saturday before Memorial Day.
- g) Make up games will be scheduled at the first available opportunity and/or 30 days within the original scheduled game date. Inter-league games should be played as scheduled but are not mandatory. If a make-up game is not possible no win/loss will be assigned.

Section 3: Field Duties/Game Day Responsibilities

It is the responsibility of the home team to prep the field before each game. Prep includes dragging and chalking of the fields. Wetting the infield is encouraged but not required. The home team will put bases and scoreboard away after the game. It is the responsibility of each team to ensure that all equipment and trash are cleaned from the dugouts at the completion of each game. Any dangerous field conditions should be reported to a league official immediately.

The **home team** is responsible for operating the scoreboard during their game. At the conclusion of the game, the scoreboard remote and all related accessories must be returned to the equipment shed or snack shack. If the scoreboard equipment requires charging, it is the **home team's responsibility** to ensure it is plugged in and charging after the game.

Section 4: Division Specific Rules

Juniors Division:

There are no optional or local rules at the Juniors level. Only Official Little League Handbook rules are followed. League rules will be provided at the District level.

Intermediate (50/70) Division:

- a. **Batting:** Teams shall use a continuous batting order.

- b. **Pitching:** Pitchers must adhere to requirements stated in the Official Regulations and playing rules. Pitching Distance is 50 feet.
- c. **Fielding:** Every player must play a minimum of six outs on defence per game.
- d. **Disputed Umpire Calls** - Only the manager may approach the umpire regarding a disputed call and only after time out has been granted by the umpire.
- e. **Intermediate Division** will adhere to Inter-league rules, when applicable.
- f. **Umpires and Scorekeepers** - If no umpires are present at game time, and both managers agree, an adult may umpire the game. The home team shall provide the game scorekeeper and the visiting team shall provide the official pitch counter, whose pitch count total shall be considered the official count.
- g. **Pitch Count** - Each manager shall keep a log of the number of pitches thrown by the team's pitchers. At a minimum, for each pitcher that pitches in a game, this log shall contain the date, number of pitches thrown, the pitcher's name, the pitcher's uniform number, the pitcher's league age and the date on which a pitcher is once again eligible to pitch. The log shall be signed, for each pitcher in each game, by at least two of the following: the manager, the opposing manager, the umpire, or the official pitch counter. The log shall be on hand at each game and presented to the opposing team's scorekeeper, upon request, prior to the start of each game.
- h. **Dugout Coaches** - Each team dugout must be occupied by one Manager and two coaches. If a Manager or coach is unable to attend a game, a substitute may be used. All Substitute Managers and Coaches must be fully background-checked, and have completed all clearances and training requirements as required by Amador County Little League East, including submission of all certificates showing that required courses were completed.
- i. **Runs Scored** - There shall not be a "per-inning" limit for runs scored. Rule 4.10(e) the "Fifteen (15), Ten (10), Eight(8) run rule" shall be followed.
- j. **Time limit** - There is a 2 hour time limit, with no inning starting after the time limit expires. If the time limit is reached in the middle of an inning, the inning is allowed to be completed. A game is considered complete after five innings, or four and a half innings if the home team is ahead.
- k. **Local Rules** - If local rules are not followed, the incident is to be reported to the League Coach Coordinator, and the Amador County East Little League Board will determine if action/consequences are warranted.

Majors Division:

- a. **Batting** - Teams shall use a continuous batting order.
- b. **Pitching** - Pitchers must adhere to requirements stated in the Official Regulations and playing rules.
- c. **Fielding** - Every player must play a minimum of six outs on defense per game.
- d. **Disputed Umpire Calls** - Only the manager may approach the umpire regarding a disputed call and only after time out has been granted by the umpire.
- e. **Majors Division** will adhere to Inter-league rules, when applicable.

Nine Players Minimum - A team may start a game with only 9 players present. Teams must finish a game with at least 8 players. If a team has less than nine players present at game time, the game shall be considered a forfeit. Notwithstanding the forfeit, for recreation and in the spirit of good sportsmanship, the game shall be played with borrowed players from the opposing team. Borrowed players shall be chosen by the opposing manager.

- f. **Umpires and Scorekeepers** - If no umpires are present at game time, and both managers agree, an adult may umpire the game. The home team shall provide the game scorekeeper and the visiting team shall provide the official pitch counter, whose pitch count total shall be considered the official count.
- g. **Pitch Count** - Each manager shall keep a log of the number of pitches thrown by the team's pitchers. At a minimum, for each pitcher that pitches in a game, this log shall contain the date, number of pitches thrown, the pitcher's name, the pitcher's uniform number, the pitcher's league age and the date on which a pitcher is once again eligible to pitch. The log shall be signed, for each pitcher in each game, by at least two of the following: the manager, the opposing manager, the umpire, or the official pitch counter. The log shall be on hand at each game and presented to the opposing team's scorekeeper, upon request, prior to the start of each game.
- h. **Dugout Coaches** - Each team dugout must be occupied by one Manager and two coaches. If a Manager or coach is unable to attend a game, a substitute may be used. All Substitute Managers and Coaches must be fully background-checked, and have completed all clearances and training requirements as required by Amador County Little League East, including submission of all certificates showing that required courses were completed.
- i. **Runs Scored** - There shall not be a "per-inning" limit for runs scored. Rule 4.10(e) the "Fifteen (15), Ten (10), Eight(8) run rule" shall be followed.
- j. **Time limit** - If another game is scheduled to follow a Majors Division game, no new inning shall be started after 1 hour and 45 minutes if at least four innings have been completed. Rule VII (h) has been adopted. If no game is scheduled to follow, then the game shall be played to completion unless called by the umpire due to darkness.
- k. **Local Rules** - If local rules are not followed, the incident is to be reported to the League Coach Coordinator, and the Amador County East Little League Board will determine if action/consequences are warranted.

Minors Division:

- a. **Batting** - Teams shall use a continuous batting order. Bunting is allowed. The batting order shall contain the entire roster of players. Each offensive team will bat the entire roster one time or until there are 5 runs or 3 outs, whichever comes first. The first batter in the next inning will be the next person in the batting order.

- b. **Pitching** - Pitchers must adhere to requirements stated in the Official Regulations and playing rules.
- c. **Fielding** - Every player must play a minimum of six outs on defense per game.
- d. **Disputed Umpire Calls** - Only the manager may approach the umpire regarding a disputed call and only after time out is granted by the umpire.
- e. **Minors Division** may adopt Inter-league rules
- f. **Nine Players Minimum** - A team may start a game with only 8 players present. Teams must finish a game with at least 8 players. If a team has less than eight players present at game time, the game shall be considered a forfeit. Notwithstanding the forfeit, for recreation and in the spirit of good sportsmanship, the game shall be played with borrowed players from the opposing team. Borrowed players shall be chosen by the opposing manager.
- g. **Umpires and Scorekeepers** - If no umpires are present at game time, and both managers agree, an adult may umpire the game. The home team shall provide the official game scorekeeper and the away team shall provide an official pitch counter.
- h. **Pitch Count** - Each manager shall keep a log of the number of pitches thrown by the team's pitchers. At a minimum, for each pitcher that pitches in a game, this log shall contain the date, number of pitches thrown, the pitcher's name, the pitcher's uniform number, the pitcher's league age and the date on which a pitcher is once again eligible to pitch. The log shall be signed, for each pitcher in each game, by at least two of the following: the manager, the opposing manager, the umpire, or the official pitch counter. The log shall be on hand at each game and presented to the opposing team's scorekeeper, upon request, prior to the start of each game.
- i. **Five Run Rule** - Upon either team scoring five runs in an inning, that half of the inning shall be considered complete, as if the third out has been made. This applies to all innings. Rule 5.07 option not selected.
- j. **Fifteen, Ten, Eight Run Rule** - Rule 4.10(e) the "Fifteen (15), Ten (10), Eight (8) run rule" shall be followed.
- k. **Time limit** - If another game is scheduled to follow a AAA Division game, no new inning shall be started after 1 hour and 45 minutes if at least four innings have been completed. Rule VII (h) has been adopted. If no game is scheduled to follow, then the game shall be played to completion unless called by the umpire due to darkness.
- l. **Dugout Coaches** - A manager and two coaches only may occupy the dugout.
- m. **Local Rules** - If local rules are not followed, the incident is to be reported to the League Coach Coordinator, and the Amador County Little League East Board will determine if action/consequences are warranted.

Coach Pitch Division:

- a. There will be a maximum of nine (9) defensive players on the field.

- b. There will be no protests or forfeits in coach pitch.
- c. Bunting will be allowed. Foul bunt with two strikes; batter is out.
- d. There will be no walks. The umpire or coach will call strikes and foul balls.
- e. Base stealing is not allowed. Sliding is permitted. Sliding head first is not allowed.
- f. The batting order shall be the players listed in the order they are to bat.
The batting order shall contain the entire roster of players. Each offensive team will bat the entire roster one time or until there are 5 runs or 3 outs, whichever comes first. The first batter in the next inning will be the next person in the batting order.
- g. Defensive managers/coaches are allowed on the playing field. They are considered part of the playing field. There will be a pitcher (A player in the regular lineup) on the field to make plays if the ball is hit into that player's area.
- h. Managers/Coaches may stand near their own batters or defensive players to give advice but must not interfere with the play.
- i. Runners may not advance if Pitcher (player or coach) has the ball inside the 10- foot circle.
- j. Manager/Coach of the team at bat shall pitch to players. Pitch must be made from behind or in front of the pitching rubber in a direct line with home plate and from within the 10-foot circle. Manager/Coach is not allowed to field the ball and if a hit ball strikes the Manager/Coach, the ball is live and in play. Each batter is allowed 3 strikes or seven pitches whichever comes first. A foul on the seventh pitch will be the last pitch and the batter is out.
- k. Manager/Coaches are used as umpires.
- l. One and a half hour (1:30) time limit on all games or six innings whichever comes first.
- m. Every player on a team roster will participate in each game for a minimum of six (6) defensive outs.

Tee Ball Division:

- a. There will be no protests or forfeits in Tee Ball.
- b. The batting order shall be the players listed in the order they are to bat.
The batting order shall contain the entire roster of players. Each offensive team will bat the entire roster one time each half inning.
- c. A batter shall be allowed three (3) swings at the ball on the batting tee.
- d. No umpires will be used. Coaches will call fouls and outs.
- e. Defensive managers/coaches are allowed on the playing field. They are considered part of the playing field. There will be a pitcher (A player in the regular lineup) on the field to make plays if the ball is hit into that player's area.
- f. Managers/Coaches may stand near their own batters or defensive players to give advice but must not interfere with the play. The Manager/Coach must call "Time" before attempting to demonstrate a technique or explain a play to the players during the progress of the play.

- g. The ball is dead, and all base advancement must cease.
- h. The number of Tee Ball defensive players in the field will not be limited. The team manager may decide on the number of defensive players to use. There will be no minimum required to play. (Players may be shared if needed)
- i. Players must play designated positions. (Pitcher, 1B, 2B, 3B, SS and OF) Only the pitcher may play at or near the pitcher's mound. No player shall play in front of the pitcher.
- j. The home team shall supply the batting tee. Manager/Coaches shall be used as umpires.
- k. One hour time limit on all games or six innings whichever comes first.
- l. Cancellations and rain-outs will be rescheduled as time and field availability permits and with the consent of both managers.

Section 5: Tournament of Champions (TOC's):

Division Champions

- For Minors, Majors, Intermediate, and Juniors divisions, the division champion shall be the team with the best win-loss percentage at the conclusion of the regular season.
- All games played, including inter-league games, shall count in the standings.
- In the event of a tie, the following tiebreakers will be applied in order:
 1. Head-to-head results
 2. Runs scored in head-to-head competition
 3. Runs allowed in head-to-head competition
 4. Coin toss

The division champion will represent the league in the TOC.

Time Commitment

- Participation in TOC requires a full commitment for the entire week-long tournament.
- Once a division champion is determined, the Player Agent or Coach Coordinator will contact the team's manager to confirm commitment.
- If the first-place team is unable to participate for the full duration of TOC, the opportunity will be offered to the second-place team, then third place, and so on.

Uniform Policy: ACLLE Uniform Policy applies to TOC and post-season play. TOC teams will wear league-issued regular season jerseys and hats. No modifications to league-issued uniforms will be permitted.

Section 6: Tournament/All-Star Manager and Player Selection Process

ACLLE All Star Selection Committee: The ACLLE President will appoint a five (5) member committee (including the President) as the "ACLLE All Star Committee", the Committee should include:

1. President
2. Player Agent(s)
3. Board Member
4. Board Member
5. Board Member (Non-Manager/Coach)

The Committee must be approved by a majority vote of the ACLLE Board. The ACLLE All Star Subcommittee will be presented to the ACLLE Board for approval, by the April Board meeting.

Manager Selection: The All-Star Selection Committee will appoint the Managers for all All-Star teams representing the league. While the Committee will give strong consideration to each Manager's regular season team record, appointments will not be based solely on win-loss records.

All-Star Managers will be selected no later than **May 15th**. A primary factor in the selection will be the Manager with the best overall regular season record in that division as of May 15th.

The All-Star Manager (and their assistant coaches) must be approved by the Board based on the following criteria:

- Conduct on and off the field.
- Knowledge of baseball and ability to effectively coach players.
- Professionalism in representing ACLLE in All-Star tournaments.
- Character and ability to work with players, parents, and league officials.
- Ability to fulfill time commitments required for team practice and play.

The All-Star Manager must be available to conduct practices and participate in postseason tournaments for as long as the team remains in play.

Once approved, each Manager may select **two assistant coaches**. If a Manager is not approved by the Board, the Manager with the next best record as of May 15th will be considered, following the same process.

Player Selection Process:

- Each coach in the Minors, Majors, and Juniors divisions will submit player nominations to the All-Star Selection Committee. Nominations should identify

players who:

1. Exemplify the character of ACLLE
 2. Represent the league competitively as top performers
 3. Can play cohesively as a team
 4. Are available for all practices and tournament games for the duration of tournament play
- The All-Star Selection Committee will contact the families of nominated players to confirm availability and commitment. Players unable to make the full commitment will not be invited to the mandatory All-Star evaluation.
 - Eligible nominated players and All-Star Managers must attend a mandatory All-Star evaluation, which will be held within 5–7 days after All-Star Managers are selected.
 - After evaluations, the All-Star Team will be selected with input from:
 1. Regular season Managers (or their designees)
 2. All-Star Managers
 3. The All-Star Selection Committee
 - Final rosters require approval from the All-Star Selection Committee. Families of all evaluated players will then be notified whether their player was selected or not.

Compliance with Little League Policy

- All-Star teams may not be announced or begin practice before the official dates set by Little League International.
- The All-Star Selection Committee will determine the announcement date in accordance with these national policies.

All Star Uniform Policy

- The league will provide each All-Star Manager, assistant coach, and player with a jersey and hat specific to the All-Star Team(s).
- Only league-issued jerseys and hats may be worn for All-Star sanctioned tournament play.

Section 7: Combined Leagues:

ACLLE may, at times, need to combine with other leagues for regular season or post-season tournament play. If the ACLLE Board determines that such a combination is in the best interest of the league, ACLLE will follow all Little League International policies and guidance regarding combination requests.

LOCAL RULES (BYLAWS) APPROVAL AND SIGNATURE

These BYLAWS were approved by the Amador County Little League East membership

Stephanie Hess		11/24/25
President (print)	President Signature	Date